

Class- 6

Subject- Computer

Chapter- Categories of Computers and Computer Languages

Recapitulation

- 1) Computers are categorised into five generations. Each generation is having some distinct features.
 - 2) Each generation is using its technologies, like Vacuum tubes, Transistor, Integrated circuit, Microprocessors and Artificial Intelligence.
 - 3) Computers are also classified on the basis of sizes. They are Mini Computer, Micro Computer, Mainframe Computers, Super Computers, Mobiles, Game Consoles and Embedded Computers.
 - 4) The Languages that a computer can understand are divided into four categories.
 - 5) Low level Languages, High Level Languages, Fourth Generation Languages and Fifth Generation Languages.
 - 6) There are 3 types of translator Assembler, Compiler and Interpreter.
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A. Fill in the blanks:-

- 1) The first computer was a _____.
- 2) The Technology used by the second generation computers are _____.
- 3) A _____ is a computer processor in which all the components are a part of a single chip.
- 4) Third generation computers used a keyboard for _____ and a monitor for _____.
- 5) The first integrated circuit was developed in the 1950s by _____ and _____.
- 6) Fifth generation computers support _____.
- 7) _____ Computers are mostly used in big Hospitals, Airlines, and Bank.

B. Write full forms:-

4GL, VB, FORTRAN, BASIC, COBOL, HLL, PMP, VLSI, IC, ENIAC, UNIVAC,

C. Define the terms:-

Artificial, Intelligence, Smart Phone, Embedded Computers, Machine Code, Translator.

D. Answer in brief:-

- 1) Name the types of Translator.
- 2) Name any 3 fifth generation languages.
- 3) Write any 2 features on machine language.
- 4) What is an Embedded Computer?
- 5) Give 4 examples of game consoles.

- 6) Where do we use super computers?
- 7) Name the manufactures of Micro Computer.
- 8) Name the technologies used by each generation of computers.
- 9) Give 2 examples of fifth generation computers
- 10) Who invented ENIAC and UNIVAC ?

E. Answer the followings:-

- 1) Write the difference between – a) Interpreter and a Compiler. b) Assembler and Interpreter
- 2) Why machine language programs are executed very quickly ?
- 3) Write the features of fourth generation computers.

Exercise from the Text Book:

Page No-13 (A, B, C, D), Page No-14 (E, F)